Inspiration and Influences - Exploring Ideas

* Hi guys

**Source:**

* This time you have more choice for your source of ideas. This time I want you to simply respond to inspiration, so your response can take any shape, but you **must** discuss your source of ideas **and** develop your own **individual subject matter**. You may respond to either:
* a **contemporary artist** from your magpie collection or from the ‘this is colossal’ website,
* observation: your **own source images** from the ‘still life’ or ‘inspire me’ projects from the holidays
* a literary source: a **myth, story or poem** of your choice
* You must work in a **different artform** (painting, drawing, photography, sculpture, installation) than the first task
* **You must use the Studio Process:**
* **Explore**
* 1. Research the above to find your sources of inspiration
* 2. Brainstorm ideas

3. You must write an exploration proposal using visual language:

* You must include a discussion of your sources of inspiration,
* An outline of your ideas
* Discuss the characteristics of your chosen artform, and why these suit your ideas
* explain how you plan to use your materials and techniques
* You must explain your interpretation of your subject matter

*(eg I see Melbourne as a big dark monster of a town, devouring everything around it)*

4. You must research your subject matter. This research could include written information or be purely visual information. All research must be clearly referenced.

Research images can include:

* photographs taken by you,
* observational drawings made by you,
* diagrams, or images you can’t create yourself must be clearly referenced and checked with me

**Develop:**

* 5. You must generate a range of ideas

6.You must produce a selection of exploratory work and a visual diary, showing sources of ideas and inspiration translated into visual form, through the use of a variety of materials and techniques

* ???What does this mean???
* At LEAST 6-8 **pages** of ideas, materials tests and aesthetic qualities tests.
* **One greylead outline drawing is not a page of ideas**.
* For **each** idea you should try a couple of versions. For **each** idea you should test at least a couple of materials or techniques and a few variations of art elements, art principles and composition to test a range of aesthetic qualities, and a range of ways of achieving those qualities.

7. OF course all of this needs annotating, don’t even ask!

**Refine:**

7. Once you have an idea that you like, you must produce **at least 2 pages of refinement** – this might be testing the scale, composition, point of view, or further tests of materials and aesthetic qualities.

Final Artwork: **Resolve and Present**

 8. You must present at least one finished artwork. This artwork should be fully resolved – ie the aesthetic qualities, materials and techniques all contribute, to clearly communicate the idea.

* 9. You must write an evaluation of your artwork and studio process after the completion of your work.